

LAWS OF ROCKERBALL

2021 EDITION

COPYRIGHT NOTICE

© Patrick Gillett 2002, 2007-2008, 2012, 2021

These Laws of the sport of Rockerball are copyright of Patrick Gillett. All rights are reserved.

Any unauthorized copying or use is strictly prohibited.

Casual use is permitted.

Commercial use is prohibited unless prior consent is made.

LAW 1 – PLAYING RULES

1.1 Offside.

1.1.1 If the ball is in a team's attacking third, all attacking players must be behind the ball carrier. There is no such offside for the defensive thirds.

1.1.2 A player shall be offside if they are not a sufficient distance from a player taking a penalty.

1.2 Handling the Ball.

1.2.1 No player shall use their hands in the centre third.

1.3 Passing.

1.3.1 All passes in the outer thirds must go behind the passer. Passes in the middle third, or when playing the ball with the feet, may go in any direction.

1.3.2 If the ball travels forward off a player's hands, except if they are charging a kick down, it shall be considered a pass for the purpose of this rule.

1.4 Goal Scoring

1.4.1 Goals are counted as valid if they are kicked into the goal from either of the defensive thirds and are not touched en route.

1.4.2 Goals are worth two (2) points.

1.5 Try Scoring

1.5.1 Tries are counted as valid if an attacking player is first to ground the ball cleanly in the opponent's in-goal area.

1.5.2 Tries are worth one (1) point.

1.6 Duration of the Match

1.6.1 The duration of the match shall be decided prior to the start of play.

1.6.2 There is no requirement that the duration of a match be measured in time.

1.7 Players

1.7.1 The number of players allowed on the field at any time must be agreed to before the start of play.

1.7.2 Where the agreed to number of players per team is three or more, both teams may nominate a goal keeper.

1.7.2.1 Where one team fails to nominate a goal keeper, neither may officially have one.

1.7.2.2 Where there is a goal keeper, both must be distinguishable from all other players

1.7.2.3 Where there is a goal keeper, the designated player may not move past their defensive third.

LAW 2 – PENALTIES

2.1 Violation of Law 1.1 Offside

2.1.1 Where a player violates Law 1.1 a member of the opposing team may take either of the following

- Tap
- Free kick out of play

2.2 Violation of Law 1.2 Handling the Ball

2.2.1 Where a player violates Law 1.2 a member of the opposing team may take either of the following

- Free kick to advantage
- Shot at Goal

2.3 Violation of Law 1.3 Passing

2.3.1 Where a player violates Law 1.3 a member of the opposing team may take either of the following

- Tap
- Free kick out of play
- Shot at Goal (Defensive

thirds only)

2.4 Violation of Rule 3.3.1 Kick Distance

2.4.1 Where a player violates Law 3.3.1 a member of the opposing team may take either of the following

- Tap at centre field
- Require a rekick
- Shot at Goal (Defensive

thirds only)

2.5 Violation of 3.3.2 Kick off Dead in Goal

2.5.1 Where a team violates Law 3.3.2 a member of the opposing team may take either of the following

- Tap at centre field
- Require a drop out
- Shot at Goal (Defensive thirds only)

2.6 Violation of 1.7.2.3 Goal Keeper in defensive third

2.6.1 Where a player violates Law 1.7.2.3 a member of the opposing team may take either of the following

- Free kick to advantage from the spot of the infringement
- Shot at Goal from the attacking third line.

LAW 3 – KICKOFF AND LINE DROP OUT

3.1 Kick Off

3.1.1 A kickoff shall start all periods of play and restart the contest after every score.

3.1.2 The competing teams shall agree prior to commencement of play who shall kickoff.

3.1.3 The team having scored shall kickoff to restart play.

3.1.4 The ball must be placed in the middle of the kicking team's third line

3.2 Line Drop-Out

3.2.1 A Line Drop-Out shall be required when the ball is forced out of play in the in-goal area by the defending team.

3.2.2 The ball must be kicked in the middle of the kicking team's goal line.

3.3 Kick Distance

3.3.1 Kick offs and Drop-outs must go beyond the next third line in the direction of the receiving team

3.3.2 A receiving team shall not allow a kick off or a Drop-out goes out of bounds in-goal off a kick off or a drop out.

3.3.3 A kicking team shall not kick the ball out of bounds on the full.

LAW 4 – OTHER

4.1 Field Size

4.1.1 The field shall be no longer than sixty (60) metres long (not including in goal areas) and no wider than thirty (30) metres wide.

4.2 In-Goal Areas

4.2.1 In-goal Areas on each end of the must be between five (5) and ten (10) metres and the width of the field.

4.3 Goals

4.3.1 Goals shall be placed on the centre of the goal line.

4.4 Third Lines

4.4.1 Two lines shall mark as nearly as practicable one third of the field from their respective goal lines.

4.5 Ball

4.5.1 The ball used in play must be spherical.

